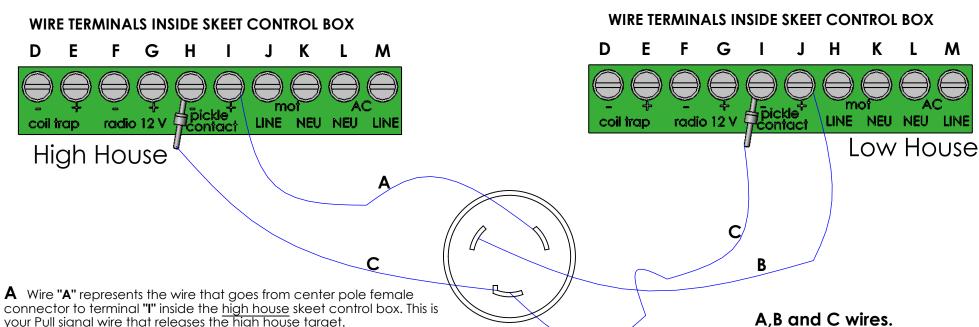
Center Pole Diagram



your Pull signal wire that releases the low house target. C Wire "C" represents the common wire in your pull cord for both houses and hooks up to terminal "H" on control boxes in high house and low house. On terminal "H" you will find a diode connected. This is for

B Wire "B" represents the wire that goes from center pole female connector to terminal "I" inside the low house skeet control box. This is

the purpose of avoiding doubles "ghosting" (unwanted doubles cuased by feedback) should you use old winchesters micro swithes in your pull cords.

D This terminal connects to one side of your selenoid coil.

E This terminal connects to the other side of your selenoid coil.

F This is your neg 12 volt power for remote control recievers if applicable.

G This is your pos 12 volt power for remote control recievers if applicable.

H Pull cord common wire (read **C** above).

Pull cord signal wire (read "A" or "B" above).

J Terminal "J" provides Pos Power to motor.

K Terminal "K" provides Neg Power to motor

L Terminal "L" provides Neg Power to trap from 110 AC plug in inside the trap house.

M Terminal "L" provides Pos Power to trap from 110 AC plug in inside the trap house.

Note; safety ground wire from 110 AC power may be grounded to the control box.

A.B and C wires.

Most older fields are wired for old winchester traps. Commonly they were wired with the following color code;

Wire A Red color Wire B Red color Wire C White color

The graphics above represent the most current control electronic cards. now made in the USA. All models, old and new, wire up the same. The important terminals for wiring fields are the terminals marked **pickle** "+" and "-". Some of the earlier italian made boards are labeled "contatto". These terminals may be reversed or in a differnt order as shown above. This does not matter, just remember to keep the positive and negative terminals wired as indicated on the text explantion and drawing.

Center Pole Female

Twist Lock PLUG